



ENRIQUE GASCA

BACKGROUND PAINTING CHARACTER DESIGN

Enrique Gasca "Quique Garos" is a visual development artist, background painter and character designer based Paris, France. Currently Stuyding at Gobelins

He has a deep love for plants, anime and cute plushies. Loves meeting new people and is always on the look out for new


LANGUAGES


Spanish (Native)
English (Fluent)
French (Beginner)


SOFTWARE

Adobe Photoshop
Blender
Clip Studio Paint
Heavypaint
Storyboard Pro

CONTACT

 quiquegaros.art@gmail.com

 @quiquegaros

 quiquegaros.com

• EXPERIENCE

Brunch Studio

2 Week Internship, Paris. France

KOOPLY - Freelancer

2024 - REMOTE

Splash art for mobile game Kooply Run

Edu Gram Studios - Freelance Artist

October 2023 - January 2024 - REMOTE

- Background Design and Painting for "GIGANTE: La ceremonia lunar" upcoming series

"Thang Thang" - Shortfilm

August - September 2023 - REMOTE

- 3D Environment and Props for Eunice Chen's upcoming shortfilm

Freelance Commercial Illustration (BRU-LA Wine and Grill Mates)

Summer 2023 - REMOTE

- Illustration for social media campaigns and logo design

"El ombligo de la Luna" - Shortfilm

March - April 2023 - REMOTE

- Background painting assistance for Ezequiel Garibay and Sara Antonio's 2023 Gobelins graduation film

Global Game Jam 2023 - Art

January 2023 - REMOTE

- Animation and art assets for the "A Fungal journey" videogame

Freelance Illustrator and Concept Artist

2022 - REMOTE

Mr Machin Studio - Backgrounds and Props

September 2021 - December 2021 - REMOTE

- Background Painting and Prop Design for Disney's Celebrating Cast Members video series
- Style and Art Direction for Disney's Celebrating Cast Members Filipino History Month video
- Character design and props for "¡Hola León!" mini-series

• EDUCATION

Gobelins Paris

- Master in Character Animation and Animated Filmmaking
Gobelins CRFA2026
August 2024 - Present

Benemérita Universidad Autónoma de Puebla

- Bachelor in Digital Arts, *Unfinished*
August 2015 - July 2017 - Completed 116 Credit Hours